## **Diffraction contrast imaging**

### Lecture 11

Thickness fringes Bend contours Planar faults

## What is 'contrast'

#### **Contrast:**

$$\mathbf{C} = \frac{\left(\mathbf{I_1} - \mathbf{I_2}\right)}{\mathbf{I_2}} = \frac{\Delta \mathbf{I}}{\mathbf{I_2}}$$

### Generally, the goal with all imaging is to maximize contrast, not intensity

 i.e. want <u>differences</u> in intensity, not just more intensity

### Also, generally lower average intensity allows more contrast



## The perfect 'image' ...



... is one that fills the available gray levels completely and as uniformly as possible

... has a low to medium level of average contrast ... has a very low intensities at 0 & 256 gray levels

## Two beam imaging



**Bright Field Image** 

Dark Field Image

Weak-Beam Dark Field Image

Primary imaging mode is the "two-beam" condition Objective aperture is used to select between beams

## The perfect 'image' ...



... is one that fills the available gray levels completely and as uniformly as possible

... has a low to medium level of average contrast ... has a very low intensities at 0 & 256 gray levels

## **Thickness "fringes"**

This is now obvious to us after our discussion of both dynamical diffraction & Bloch waves

But it does represent the first and most obvious example of diffraction contrast imaging





## **Thickness "fringes"**



## Representative (a) bright field, and (b) dark field micrographs showing thickness fringes

## **Thickness "fringes"**

Nice example showing 'quantization' of thickness fringes due to the presence of steps in a sample



## **Effects in diffraction patterns**

When you have a wedge, there are two rel-rods in the diffraction pattern The rel-rods become curved, instead of straight **Reason is again related to** strong dynamical coupling of the two beams Can see that as *s* changes, the distance between the spots will change



### **Bend contours**



**Bend Contours** 

The origin of bend contours shown for a foil symmetrically bent on either side of the Bragg conditions. When the *hkl* planes are in the Bragg condition, the reflection G is excited.

## **Bend contours**



## **Bend contour**

There is a direct correlation between the bend contour lines in the image and the diffraction pattern

If you select one of the diffracted spots with the objective aperture, one bend contour line will be visible

 It will run 'approximately' perpendicular to the diffraction spot



## **Bend contours**



# Thickness fringes & bend contours



## **Bend contours**





## **Planar faults**

### Picture to right depicts a general planar interface Translation boundary

- Any translation is allowed
- No rotation ( $\theta$  = 0)
- A stacking fault is a special case

### **Grain boundary**

- Same chemistry & structure
- Any value of  $\mathbf{R}(\vec{\mathbf{r}})$ ,  $\vec{\mathbf{n}}$  or  $\theta$  allowed

### **Phase boundary**

 Different chemistry or structure across boundary



#### Table 24.1. Examples of Internal Planar Defects

Group	Structure	Example	Example
SF	Diamond-cubic, fcc, zinc blende	Cu, Ag, Si, GaAs	<b>R</b> = $\frac{1}{2}$ [111] or <b>R</b> = $\frac{1}{2}$ [11 $\overline{2}$ ]
APB/IDB	Zinc blende, wurtzite	GaAs, AlN	inversion
APB	CsCl	NiAl	$\mathbf{R} = \frac{1}{2} [111]$
APB/SF	Spinel	MgAl <sub>2</sub> O <sub>4</sub>	$\mathbf{R} = \frac{1}{4} [110]$
GB	All materials	Often denoted by $\Sigma$ where $\Sigma^{-1}$ is the fraction of coincident lattice sites	rotation plus R
РВ	Any two different materials	Sometimes denoted by $\Sigma_1, \Sigma_2$ , which are not equal	rotation plus <b>R</b> plus misfit

## **Scattering from a lattice**



So scattered wave from an array of N atoms:

$$\Psi_{\text{scatt}}\left(\vec{\mathbf{K}}\right) = \sum_{j=1}^{N} \mathbf{f}_{el}\left(\vec{\mathbf{R}}_{j}\right) \exp\left[-2\pi i\left(\vec{\mathbf{K}}\cdot\vec{\mathbf{R}}_{j}\right)\right]$$

**Remember our earlier description of a crystal:** 

Crystal = lattice + basis + defect displacements  $\vec{R}_{j} = \vec{r}_{lattice} + \vec{r}_{basis} + \vec{r}_{defects} = \vec{r}_{l} + \vec{r}_{b} + \vec{r}_{d}$ 

# What is the effect of displacements on images?

## If you have a strained or displaced unit cell, it can be described by:



## Must substitute this into the phase term of our scattered wave

$$\Psi_{\text{scatt}}\left(\vec{\mathsf{K}}\right) = \sum_{j}^{\mathsf{N}} \mathbf{f}_{\text{el}}\left(\vec{\mathsf{R}}_{j}\right) \exp\left[-2\pi i\left(\vec{\mathsf{K}} \cdot \vec{\mathsf{R}}_{j}\right)\right]$$

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# What is the effect of displacements on images?

### **Substituting**



This is then the 'new' & important term



# What is the effect of displacements on images?

**Substitute into Howie-Whelan Equations:** 

$$\frac{d\phi_{g}}{dz} = \frac{\pi i}{\xi_{g}}\phi_{o}\exp\left[-2\pi i\left(sz+g\cdot R\right)\right] + \frac{\pi i}{\xi_{o}}\phi_{g}$$
  
and  
$$\frac{d\phi_{o}}{dz} = \frac{\pi i}{\xi_{g}}\phi_{o} + \frac{\pi i}{\xi_{o}}\phi_{g}\exp\left[2\pi i\left(sz+g\cdot R\right)\right]$$

So, defect displacements (R) introduce a change in the phase term of the 0 and g beams (call this change  $\alpha$ )  $\alpha = 2\pi \dot{q} \cdot \dot{R}$ 

## **Obviously, specifics of geometry are important**

- i.e., vectorially, what is  $\vec{g} \& \vec{R}$ 

### In this example:

$$\vec{\mathsf{R}} = \frac{1}{3} \begin{bmatrix} 11\overline{1} \end{bmatrix}$$

- If  $g = 2\overline{2}0$  then:  $\vec{g} \cdot \dot{\vec{R}} = 0$ 
  - The SF is not visible
- If  $g = 02\overline{2}$  then:



**Figure 24.3.** A stacking fault in a parallel-sided fcc specimen. The normal to the specimen is [111] and the normal to the SF is [11 $\overline{1}$ ]. T and B indicate the top and bottom of the foil.

After passing through the SF, the electron wave undergoes a phase shift

$$\vec{g} \cdot \vec{R} = \pm \frac{4}{3} \longrightarrow \alpha = \pm \frac{8\pi}{3} = \pm \frac{2\pi}{3} = \pm 120^{\circ}$$



Fringe origin is difference in thickness over which this phase change occurs

$$\frac{d\phi_{g}}{dz} = \frac{\pi i}{\xi_{g}}\phi_{o}\exp\left[-2\pi i\left(sz+\overset{r}{g}\cdot\overset{r}{R}\right)\right] + \frac{\pi i}{\xi_{o}}\phi_{g}$$
  
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- Here's a visual representation of this phase shift using the 'column approximation' and considering just one of the two beams
- Both the  $\vec{0}$  and the  $\vec{g}$  beams will undergo phase shifts of this type (of equal magnitude:  $\alpha = 2\pi g \cdot \hat{R}$ )
- The fringes are a result of the difference in phase in this region of the electron wave at the exit of the sample

#### Have to look pretty carefully at images & calculations to get R(r) direction ...

E	F	Type A				Type B			
g		BF		DF		BF		DF	
R(r)		B G	T G	B W	T G	B W	T W	B G	T
Extrinsic		T	B	T	B G	B	B G	T	F
R(r)		B W	T W	B	T W	B G	T G	B W	
R(r)		T	B G	T Gumu	B W	T	B W	T W	E

Figure 24.4. (A–D) Four strong-beam images of an SF recorded using  $\pm g$  BF and  $\pm g$  DF. The beam was nearly normal to the surfaces; the SF fringe intensity is similar at the top surface but complementary at the bottom surface. The rules are summarized in (E) and (F) where G and W indicate that the first fringe is gray or white, and (T,B) indicates top/bottom.





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## **Anti-phase boundaries**

#### In some conditions:

$$\vec{\mathbf{g}} \cdot \vec{\mathbf{R}} = \pm \frac{4}{3} \implies \alpha = \pi$$

– " $\pi$  fringes"

### Other cases are more general examples of 'antiphase boundaries"



## **Anti-phase boundaries**





### **Rotations**



## **Effects in diffraction patterns**

Same effects observed in diffraction pattern as we discussed in thickness fringes

Fundamentally\* these are a result of the same strong coupling that gives rise to image fringes

\* i.e. can be shown from Bloch wave theory





## **Bloch waves**

Remember, the real reason for everything we see has to do with Bloch waves Planar defects cause phase shifts in the Bloch waves too



 $\mathbf{b}^{(j)}\left(\vec{\mathbf{r}}\right) = \sum_{g} \mathbf{C}_{g}^{(j)} \operatorname{gexp}\left[2\pi i\left(\mathbf{k}^{(j)} + \mathbf{g}\right)\left(\mathbf{r} \cdot \mathbf{R}\right)\right]$