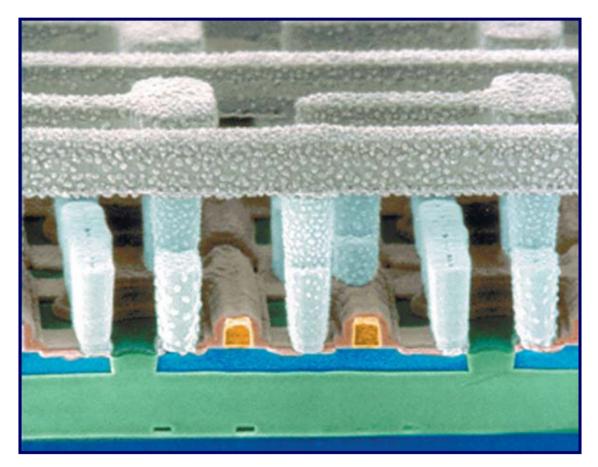
Nanomaterials

Lecture 2: Lithography

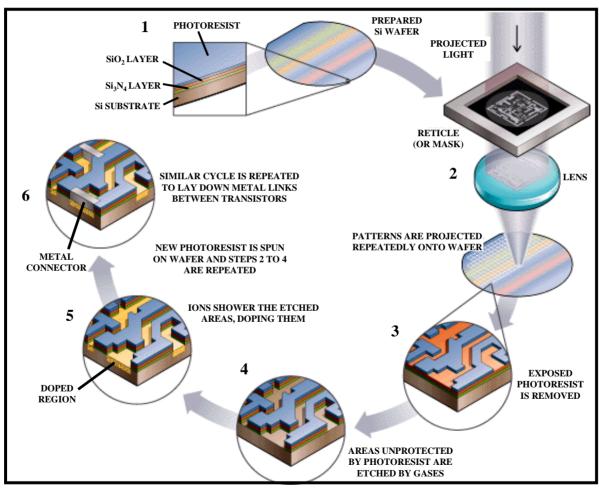
ROBERT R. McCORMICK SCHOOL OF ENGINEERING AND APPLIED SCIENCE

Lithography



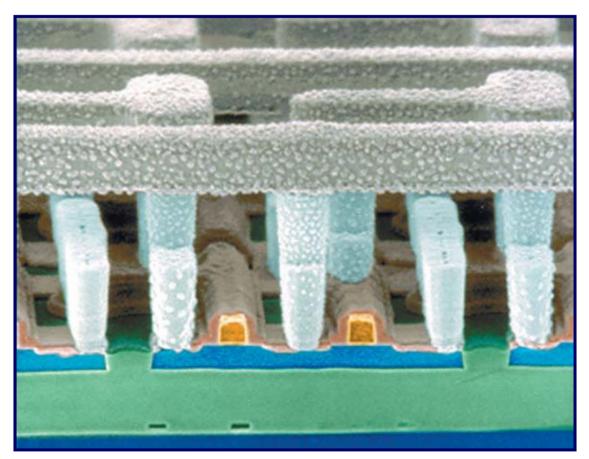
G. D. Hutcheson, et al., Scientific American, 290, 76 (2004).

Typical Lithographic Process Flow



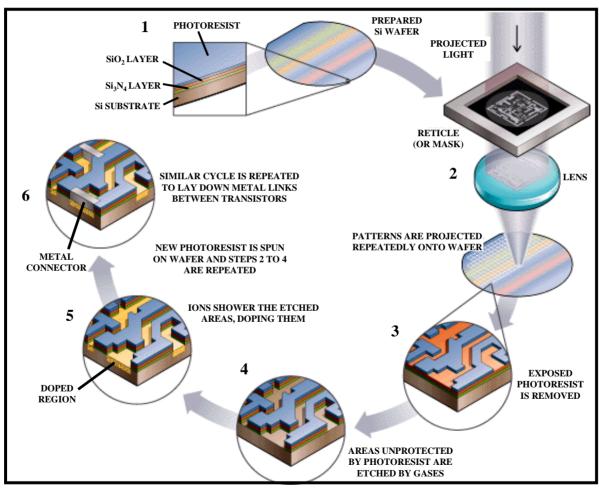
G. D. Hutcheson, et al., Scientific American, 274, 54 (1996).

Lithography



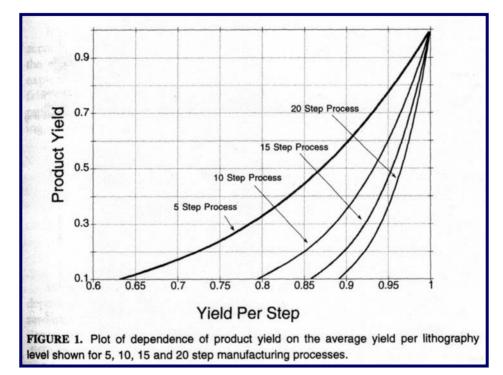
G. D. Hutcheson, et al., Scientific American, 290, 76 (2004).

Typical Lithographic Process Flow



G. D. Hutcheson, et al., Scientific American, 274, 54 (1996).

Lithography Yield



<u>NOTE</u>: Typical fabrication facilities (fabs) have product yields > 95% → Lithography yield per step > 99%

Lithography is 90% of the production cost in modern day fabs

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Lithography Areal Throughput

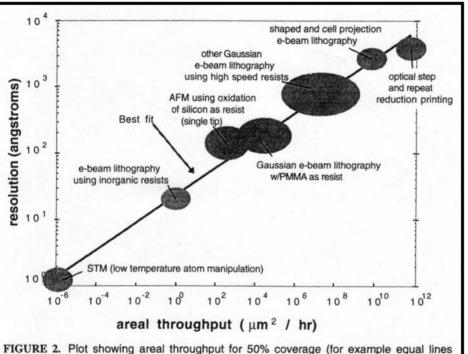


FIGURE 2. Plot showing areal throughput for 50% coverage (for example equal lines and spaces) at the plotted resolution for a wide range of lithographic methods which have been demonstrated to date. The solid line represents a phenomenological relationship between resolution and throughput given by the power law fit found in text. <u>Phenomenological</u> <u>Relationship</u>:

Resolution (Å) ~ $23A_t^{0.2}$

 $(A_t = \text{areal throughput in } \mu m^2/\text{hr})$

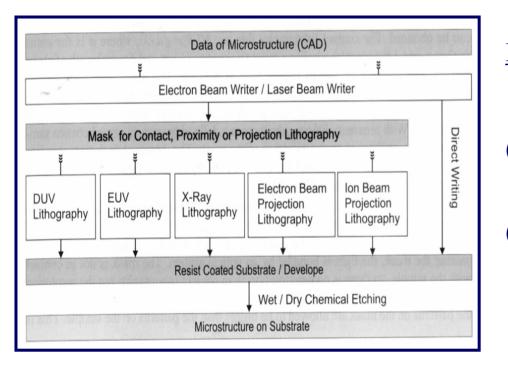
This phenomenological relationship is essentially true over **18 orders of magnitude** in throughput!

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Requirements of a Lithography System

- (1) Small dimensions (linewidth)
- (2) Small variations in dimensions (linewidth control)
- (3) Large depth of focus (tolerance of non-planar substrates and thick resists)
- (4) Accurate alignment of subsequent patterns (registration)
- (5) Low distortion of image and sample (high quality masks, projection systems)
- (6) Low cost (high throughput)
- (7) High reliability (high yield)
- (8) Tolerance of contamination particles on mask and sample (clean room requirements)
- (9) Uniformity over large areas (large wafers)

Lithography Pathways

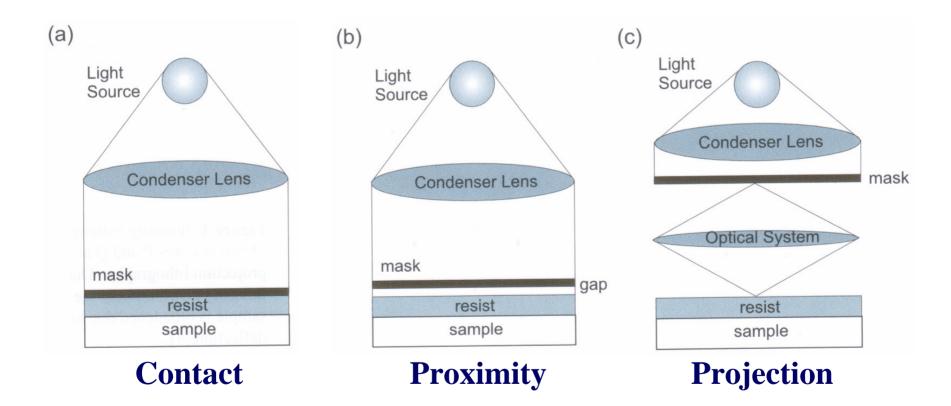


Pathways from pattern design to pattern transfer:

- (1) Can be direct (e.g., e-beam or ion beam lithography)
- (2) Usually a 2 step process(A) Generation of mask
 - (B) Transfer of its pattern to a large number of substrates

R. Waser (ed.), Nanoelectronics and Information Technology, Chapter 9

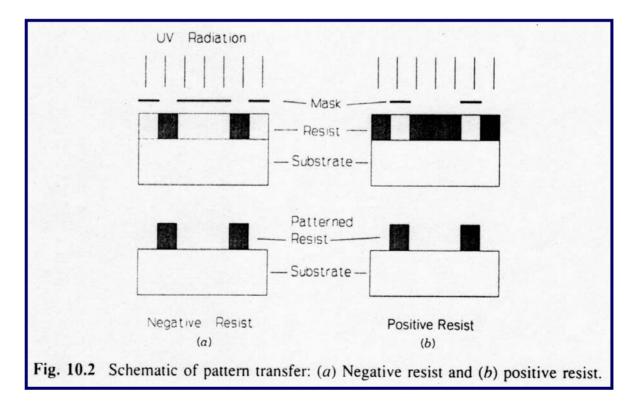
Masking Methods



R. Waser (ed.), Nanoelectronics and Information Technology, Chapter 9

Resists

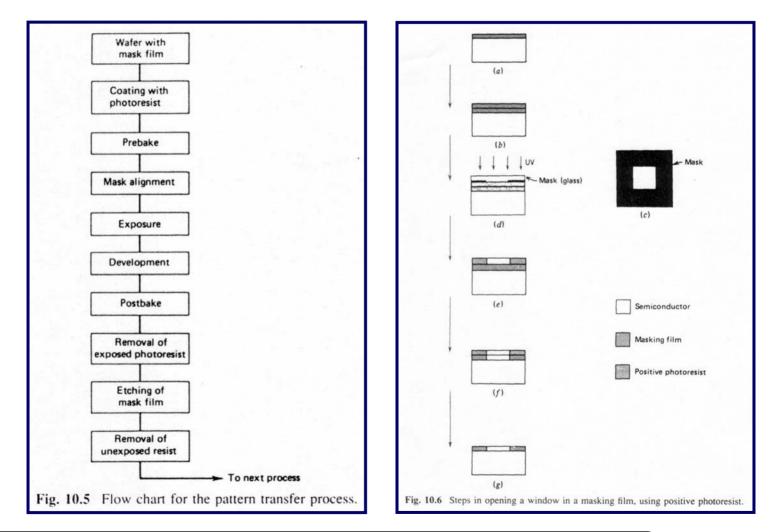
<u>Resists</u>: (1) Positive → exposure degrades resist (dark field mask) (2) Negative → exposure hardens resist (light field mask)



Requirements of a Resist

- (1) High sensitivity \rightarrow less exposure time \rightarrow lower cost
- (2) Contrast (only brightly illuminated areas are affected)
- (3) Adhesion to substrate
- (4) Etch resistance (enables subsequent processing)
- (5) Resist profile control (flexibility for lift-off)

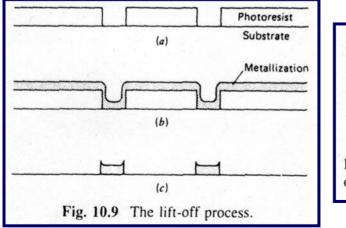
Optical Lithography Process

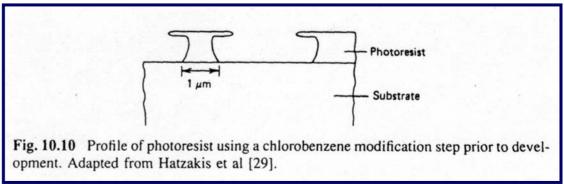


Etching versus Lift-off

<u>Etching</u>: (a) Develop resist on top of deposited layer(b) Underlying material is removed by etching through openings in the mask

<u>Lift-off</u>: (a) Deposit material on top of developed resist (b) Material is lifted-off when resist is removed





Limitations of Optical Lithography

Minimum feature size = $k\lambda/NA$ where k = proportionality factor (typically 0.5 for diffraction limited systems) λ = wavelength NA = numerical aperture = sin α (2α = acceptance angle of lens at point of focus) \rightarrow measure of light gathering power of lens

However, depth of focus = $\lambda/(NA)^2$

 \rightarrow important because wafers are not flat

Increasing NA is not the answer \rightarrow reduce λ to reduce feature size